
Brandon Muzny

Profile

Proficient in many facets including:

3D and 2D animation, modeling,
texturing, lighting, and rendering,
particle and special effects,

graphic design, web design, illustration, video editing,
and photography.

Education

2006-2008 The Art Institute of Houston: Houston, Texas: Bachelor of Fine Arts Degree

With A Major in Media Arts and Animation

2004-2005 Texas A&M University: College Station, Texas: Major in Architecture

Achievements and Honors

President's List - The Art Institute of Houston

Dean's List - The Art Institute of Houston

2006 Merit Scholarship Recipient.

Member of the National Technical Honor Society

Feature length animation - *The Last Flight of the Champion*

Technical Skills Software

Adobe Suite:

Photoshop
Illustrator
Dreamweaver
InDesign
Flash
Premiere
After Effects

Autodesk:

3ds Max
Maya
Mudbox

Corel:

Bryce
Painter

Zbrush

Microsoft Suite:

Word,
Excel
Publisher
PowerPoint
FrontPage

Skills

Animating

Modeling

Texturing

Lighting

Rendering

Particle Effects

Digital Special Effects

Digital Painting

Digital Illustration

Motion Graphics

Flash Animating

Drawing

Painting

Illustrating

Sculpting

Traditional 2D Cel Animation

Concept Art:

Characters

Objects

Environments

Graphic Design

Web Design

Digital Sculpture

Photography

Experience

Present Portrait Innovations: Photographer, Sales Associate

2012 Schlumberger: Contract media artist, motion graphics

2008-2011 Omnipulse Media: Design supervisor, animation lead, team leader: 3d modeling and animation,
graphic design, web design, video editing, concept art, storyboarding.

The Last Flight of the Champion: feature length animation.

2007-Present Member AIGA/Siggraph

2007 Catechetical Continuing Education (CCE) second grade teacher at St. Mary's, Caldwell, TX

References and Portfolio available upon request